Samurai Of Hyuga Book 2 Download For Pc [hack]

Samurai of Hyuga Book 2
by Devon Connell
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"Looks sharp to me. Trying to impress somebody?"
I asked but of course I already knew the answer. The bashful look on his face told me all I needed to know. So Momoko-chan preferred her men with short hair. I just hoped she didn't have a preference for guys who jumped off bridges.
As far as his hair went, I also liked my hair short. Kept it out of my face, and it was nice and cool in the summer's heat. I really hope Hatch wasn't trying to copy my style. Imitation may have been the sincerest form of flattery, but I could do without looking like twins.
"Ah, just felt I needed a change is all." Hatch eagerly changed the topic, "Five-to-one odds that's honey cake I'm smelling! Right?" He was pointing to the package I kept held against my chest. Sure I liked cake but I kept it close to keep it under my hat and out of the rain.
<stoic> "My gambling lich died back in Jijinto. But your nose is right—I bought some kasutera for the kid. She likes sweets, and she's worked hard on all these Shogi matches." And I felt bad about taking all the credit. Didn't mention that last part to Hatch, though.</stoic>
"Awh, don't need an excuse to spoil the cute little mistress. Though I didn't figure you the type to" He grew silent for his own safety. I gave him a look that dared him to continue down this topic. Doing something rice for anybody but myself was new territory for me. Didn't know if I liked it.
We continued our walk back to Bashō's in silence. I was enjoying the sweet smell beneath my nose—an improvement over the soy sauce I had grown used to. I took in the fresh air and enjoyed the light afternoon rain. The sunlight poked behind the clouds. A great atmosphere which my companion had to ruin.
"Kenji. Do you think Momoko-chan likes me?"
• "What kind of 'like' are we talking about? The fun kind?"
"I don't really know. That woman's a mystery."
"Get me drunk enough and I'll tell you."
"I'm sure she does. Why wouldn't she?"

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About This Game

"Samurai of Hyuga Book 2" is the blood-pumping sequel to the interactive tale you already know. Return to the land of silk and steel, where fantasy and reality clash and tough choices await you at every turn.

Good thing you're still the toughest ronin around.

"Samurai of Hyuga Book 2" is a 215,000-word interactive fantasy novel by Devon Connell, where your choices control the story. It's entirely text-based--without graphics or sound effects--and fueled by the vast, unstoppable power of your imagination.

Become a bodyguard, a savior, or just a killer with a good excuse. Try to keep your mind intact as you travel down the path of madness, with twisted romances and drama at every turn. Love and lust, spirits and demons. What happens when you can't tell the difference anymore?

That and so much more await you in the second book of this epic series!

- Reclaim your role as a badass ronin, a master manslayer, and reluctant bodyguard for hire!
- Find romance or let it find you, tainted and twisted as it may be!
- Poetry and board games, dates and kabuki—try not to forget yourself in this unforgettable adventure!

• Over 215,000 words of interactive fiction!

Title: Samurai of Hyuga Book 2 Genre: Adventure, Indie, RPG

Developer: Hosted Games Publisher: Hosted Games

Release Date: 16 Sep, 2016

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English

3/9

<Attunement has increased.>
"Just make sure you get my good side."

I was kidding of course—I didn't have a good side. Just good streaks of bad intentions. The Baron pulled up a stool in front of his easel. His scent was heavy with licorice and pine from the turpentine used to thin his paints. I took a whiff as he passed.

"There is no aspect of you that isn't appealing. Sakura. Now please do take a seat whilst I prepare." He adjusted the bristles on a brush and dabbed at his palette. A wooden tray with a hole for his thumb and stained in every color of the rainbow and then some.

«Charming» "You're so prepared. Starting to wonder if you paint all the women who visit you." I sat down and gave my coyest smile, "Or am I an exception?"

"If there were others, would you think any less of me?"

Roderico spoke behind his easel, "People are canvases, my dear. Each starts blank but most grow drab, with safe hues and blends overused. Vibrant spirits fading before the paint dries."

I heard the sound a wet brush sweeping across hemp fabric. The strokes came slow but then grew faster. I ceased breathing and didn't move a muscle—my coy smile stuck across my face. Not exactly the look I intended to give. But it was the one he was using, and he didn't voice a

"The paint has no fear," he whispered, "atop such a beautiful canvas."

I sat there and smiled, wondering what he meant. Before I realized it minutes had passed since his last stroke. Roderico stared at me, mesmerized by my lips which grew numb. I spoke as would a ventriloquist, "Are you done?"

He put down his brush, then approached with unblinking eyes. His next brush was his hand against my cheek. He might have needed a closer inspection, though his words betrayed that he required much more.

"If you'll allow me," words dripped in desire, "I am far from finished with you tonight."

"Took you long enough to seduce me."

"Oh, I can think of a few things more fun than watching paint dry."

"Thanks but...I ought to get back to my room."

"Get away from me before I make your canvas black and blue."

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by Devon Connell

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But by 'gates' I really meant 'glorified garden fence'. Vines of woodbine spread up and down the walls, through alleys of stones half-covered in moss. Due to the recent rains the vibrants greens and reds dripped constantly.

It, like so many beautiful places, would have been perfect had it not been for the people.

"Would it perhat' you to leave a bit of room?" a stout man in yellow silk barked at me. At his back was a gaggle of followers, their hands busy holding umbrellas and moving fans. "I daresay I'll not be made to linger a moment longer here!"

<Finesse:

criminerI gave him one look and turned aside. The side which I carried my katana on. Junko's would work just as well as Sensei's in this case.

"Ah—a samurail Yes, wounded fresh from the battlefield! My dear my dear! The road has not been kind, I near took you for a vagabend!" My intimidation had backfired. Against my will I was introduced to Anzai Sukenobu, fourth son of Miyahira Sukenobu, called...

"...the Striker of Sells, though my opponents know me as the Gold General. You, of course, may address me as the former!" Anzai laughed and his retinue joined in on cue. Something was a joke all right.

• "Well, Stroker of Self, I better be on my way."

"A merchant and a general? You don't look like a mercenary."

o "And you may address me as Saito, who has no need for titles."

Next

5/9

Next

I enjoyed the first game so I thought nothing of paying for the second instalment. If you like CYOA games and the first part of this story then you will likely enjoy this one. For the amount of time I played this and the amount of interest it managed to get out of me it surely represents great value for the price.

If you playthrough it once you can always create another character and do things differently. I have two characters in which I take different options. Not all options will change the outcome of things though I should warn you, there is some illusion of choice, but nevertheless it does allow you to really be your character and the characters I play really feel like my own.

The writing is good and its easy to get immersed into things, and I definitely feel attached to the characters. After being with them in the story and interacting with them throughout the story you genuinely care about them.

You can choose certain aspects of your Ronin character, such as their name and aspects of their personality, but there are many things you also cannot personalise which makes sense. Just a warning.

Be warned about the cliffhanger at the end.

I recommend playing the first game before this one.. Love it, the only problem is waiting for the third book. Amazing.. I love this game. Where is the third book god dammit! I need more!. Love this stoy so far, but dont realy feel like much was a complished in Book 2...though that said it used the time to build up the characters and the relasionships you have with them...as well as seting the ground work for the start of the next book which i think is a good thing. Though there is one glareing flaw i have to point out. THE 3rd BOOK IS NOT OUT YET! GAH! T.T soo mean.... A decent game but a really weak game and a disappointing one, Fatehaven was a perfectly complete game and the first game was a balanced game with everything perfect but romance but the 2nd game feels like an MC travelling with his/her crew as the first half is a shogi match story arc and the second one is mystery island story arc, its starting to feel like a slow anime with slow pacing, the story barely progresses and the characters were all unimportant and weak while the existing characters weren't developed at all, the interactions were good and the scenes were good but it was too slow and unimportant......but to continue the series you need to play this game I guess, well the Heroes Rise trilogy also had a disappointing 2nd entry.

The 3rd one should really focus on an epic story with romance and character interactions all in a balanced packaged like Fatehaven as this game feels like 2 unimportant anime filler arcs............ It's a great game, Very anime like if you enjoy those types of things. You really feel the impact of your choices perhaps more so then any choice game I have played yet.

That said It's very frustrating to know when you make a choice that you shouldn't have made. Perhaps that above all things is my biggest complaint. You can enjoy the story but you truly feel the impact of your choice more so if you made the wrong one.

It's easy to say there are no right or wrong answers however that is not what this game gives you the feeling of. You make a wrong choice and you are going to realize it very quickly. I intend to play the game again and hope that I can get into a better flow of things, for now this is my review and it's a positive one, but with reserved concern

Bought this and the first one in a bundle.

Now I need the third.

Think about what that answer means.. I want more!! It's so good. >w< I can't wait til the next one comes!!!

I love your work!. This was an Amzing second chapter. I highly recomend this and any following books by Devon Connell.. One of the better CYOA text games on Steam. A lot longer than the first one and I felt like my choices had long lasting affects.. It's a good book, though personally I think the first one was better, for a simple reason - the first one was, somehow, funnier. Maybe it's because the entire book is.... how to say this without spoilers.... centered around drama? And I'm not a big fan of drama. The book ends in the middle of the end, which I really don't get, and it's kind of annoying, but what can I do? It's a small price to pay.

Also, I didn't like how little Junko, the psychopathic ronin with a thing for whoever your character is, appears. I mean, the insane murderer is always a favorite, so put them in the book!

If your looking for blood and all that, like last book - sadly, much fewer people die in this book, though I'm happy to say all the deaths happen in extremely gruesome ways.

Totally worth my misly 6\$, so it's totally worth yours.. I consider Book 1 a masterpiece. Along with "Champion of Gods", it was my favorite "Choice of Games" adventure.

This, however, I simply despise. It feels like a different person wrote Book 2. It is dull, much of the story is forced upon you and it's nowhere near as intuitive as the first one was. It's far more mechanical, whereas 1 allowed you to just play and never look back at your stats, as long as you sticked to playing the character you wanted.

I have yet to play part 3 of this series, but I'm already worried it will not live up to the fantastic start that book 1 was.

P.S. A fair warning for those who hate even the slightest NTR - skip this.. I admit I got off to a rough start with book 1, I honestly wasn't too enthralled by it. But it picked up and it was worth the play. This however had me hooked right from the start. I really enjoyed this game and I'd recommend it to any of my story loving friends. It was full of action, humor, and suspense.. [Bad Rev... Good Review]

Continuing right off from the cliffhanger at book 1, it was refreshing to dive right back into the story. Already I have grown attached to the various characters who reside by your side, each with strengths and flaws that make them feel alive, and very much human. Yanderes have been the bane of my existence and it's nice to see it reflected in the engaging and sometimes grim and humorous story. At a glance this series may not seem like much but once you break past that hesistance to purchase this you won't regret it(unless you're illiteral or something). It's a relief to still see how your choices impact the story as well as add additional dialogue according to your choices. Sure there aren't any pictures but I respect substance through engaging works of literature than through excessive amounts of pictures. Although I'm\u2665\

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